

## Tournament Rules

### 1 **FIFA Laws**

All tournament matches will be played in accord with the Laws of the Game as issued by FIFA. The following rules supplement the Laws of the Game.

### 2 **Team Acceptance**

- a) The tournament committee reserves the right to accept or reject any team application
- b) Any incomplete application will be returned to sender and not processed for consideration. Application is not considered complete until entry fee is received. All applications must be completed online- no paper applications accepted!
- c) No team shall be deemed accepted unless written notification has been sent by the Tournament Director.
- d) Once accepted by the Tournament Director, the application fee is non-refundable.
- e) All accepted teams are to register one hour prior to first games kickoff at location.
- f) Upon acceptance all teams will be given a time line for paperwork submission. Any team not meeting the appropriate deadlines may be disqualified from tournament play.
- g) Accepted teams are required to have laminated player passes and current official tournament medical release form.

### 3 **Roster and Player Documentation**

You must participate with **Fall 2016** roster. You may add up to 8 guest players; however, the maximum roster size is 22. All teams must comply with the **Fall 2016** Tournament rules and Tournament Director decisions are final. Documentation is required to support the age of the player. A current medical release form. **Laminated, current validated player passes are required for all players.** Roster and player documentation may be inspected at any time during the tournament. Exceptions to these requirements must have written approval of the Tournament Director. Exceptions are subject to review by the tournament committee for a final ruling. Completed and approved Permission to Travel forms are required for all out of state teams.

### 4 **Guest Players**

Guest players only have to be added to bottom of roster, have a player pass and a valid medical form for each guest player. Players must play on their own team if their team is playing in the 2016 Tournament and are not eligible to play as a guest player with another team. All teams will comply with the 2016 Tournament rules and the Tournament Director's decisions are final. Guest players must meet all requirements for individual team players. Any guest players with incomplete/incorrect information at registration will not be allowed to participate.

### 5 **Eligibility**

All players are born in the year of their age group classification, or in a later group. Teams must be properly registered and in good standing with their state, national and regional association. Each player shall possess a laminated, current, valid player pass or proper pass from their national association and an official tournament and current medical release form.

**ALL** teams and players must meet the following criteria:

- a) The player must be registered and possess a laminated current valid pass from the same club or league and a current medical release form.
- b) There can not be more than 8 guest players on any team.

### 6 **Player Equipment**

- a) Where the color of the jersey similar or identical, the designated home team (the team listed first in the schedule) will change jerseys.
- b) All players must have uniform with individual numbers on the jersey.
- c) No jewelry may be worn by any player (earrings, watches, necklaces, etc.)
- d) Players wearing cast are allowed to play with the proper approval of the Tournament Director and or Referee Assignor.
- e) Shin guards must be worn at all times by all players.
- f) All referee decisions are final regarding player equipment.

### 7 **Substitutions**

- a) Substitutions shall be unlimited.
- b) Substitutions can be made on any stoppage of play.
- c) An injured player may be substituted for at the discretion of the referee. If a substitution is made for the injured player, the opposing team may also make one substitution (with the referee's acknowledgment).

### 8 **Player, Coach, Spectator Ejection**

Any player ejected from a match will NOT be replaced and will NOT be allowed to participate in his/her team's immediate next match. Ejection for fighting by players and coaches will result in the player or coach NOT being allowed to participate in ANY remaining tournament matches. Any coach ejected from a match will not be allowed to coach his/her team in its immediate next match. Each coach is responsible for the conduct of the players and parents on his/her team. Coaches not taking responsibility for their sideline's conduct may be cautioned and/or ejected.

### 9 **Team Field Positions**

Each team's players, coaches will be on one sideline and spectators will take a position on the playing field opposite the players and coaches. Coaches and spectators must remain between the 18-yard lines (the penalty areas). Home and visitors sideline is clearly marked on the tournament map.

